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- WORK

2023-now: Panaxeo - Project Person

Scrum stuff. Helping make cancer suck less. I do process thingies good.

2023-now: Blind Octopus Studios - Ops Person
We make games that need 0 vision (as in eyes, we do have artistic vision). Responsible for a lot.

2021-2023: Websupport - IT Project Person

Made scrum stuff happen. Moved customers (not physically),
made business e-mails cool again.

2013-2021: AT&T - Project Person (IDK What you expected)
Made machines do work faster than people. Waterfall project
stuff. Really good at spreadsheets.

2011-2013: HP/Ajilon - Cry when servers are down person ^That

SCHOOL AND STUFF

2022-2025: Video Game Theory (University)

In theory, I can make games now.

2009-2011: Japanese/English Lingustics (University)

I don't know what I can do now based on this one.

Certified: PSM II, Prince2, English C2, support main,

also Google says I can do marketing stuff

Tools: Atlassian suite, Photoshop, Figma, some game engines (badly), some code (HTML5 and a snake), Maya, definitely not hammers (I tried)